Portuguese Senior Men's International Championship 2022

In accordance with the R&A Rules of Golf the following Local Rules, subject to any additions or amendments, will apply:

1. Out of Bounds and Course Boundaries (Rule 18.2)

Out of bounds is defined by the line between the course-side points at ground level of white stakes, beyond any fence, wall or on or beyond any white line defining the boundary of the course.

2. Penalty Areas (Rule 17)

Penalty Areas: All areas marked by yellow markers. When defined by yellow lines, these lines indicate the limit of the Penalty Area.

Red Penalty Areas: All areas marked by red markers. When defined by red lines, these lines indicate the limit of the Red Penalty Area.

Relief on Opposite Side of Red Penalty Area

When a player's ball is in a penalty area, including when it is known or virtually certain to be in a penalty area even though not found, the player may take relief using one of the options under Rule 17.1d.

Or, when the ball last crossed the edge of the red penalty area <u>only on Holes 14 and 15</u> (the ditch on the right side of the fairway), as an extra relief option adding one penalty stroke, the player may drop the original ball or another ball on the opposite side of the penalty area.

3. Dropping Zones

Dropping Zones for Penalty Areas

If a ball is in the penalty area <u>on Holes 1, 2, 13 and 17</u>, including when it is known or virtually certain that a ball that has not been found came to rest in the penalty area, the player has these relief options, each for one penalty stroke:

- Take relief under Rule 17.1, or
- As an extra option, drop the original ball or another ball in the dropping zone marked with a white line and stake, located close to the Penalty Area. The dropping zone is a relief area under Rule 14.3.

Dropping Zone for Unplayable Ball

If a ball is unplayable <u>on Hole 2</u> through interference of the fence on the left side, the player has these relief options, each for one penalty stroke:

- Take relief under Rule 19.2, or
- As an extra option, take free relief by dropping the original ball or another ball in the dropping zone marked with a white line and stake, located between the fence and the green. The dropping zone is a relief area under Rule 14.3.

4. Abnormal Course Conditions and Integral Objects (Rule 16)

Ground Under Repair (GUR)

- Areas marked as Ground Under Repair or GUR
- · Areas marked with blue stakes or white lines on the ground

Note: Restriction on Relief from Stance.

Rule 16.1 is modify in this way:

"Interference does not exist if a hole, cast or runway made by a burrowing animal, reptile or bird only interferes with the player's stance".

Immovable Obstructions Close to Putting Greens

Relief from interference by an immovable obstruction may be taken under Rule 16.1.

The player also has these extra options to take relief when such immovable obstructions are close to the putting green and on the line of play:

Ball in General Area. The player may take relief under Rule 16.1b if an immovable obstruction is on the line of play, and is: Within two club-lengths of the putting green and Within two club-lengths of the ball.

Exception – There is no relief under this Local Rule if the player chooses a line of play that is clearly unreasonable.

Integral Objects

The following are integral objects from which free relief is not allowed:

- All roads, paths and its sides. The ball must be played as it lies or declared unplayable (Rule 19)
- Exemption paved roads on holes nr. 1 (link Clubhouse / practise ground), nr. 2, nr. 3, nr. 4, nr. 5, nr. 8, nr. 10, nr. 13, nr. 16 (link to Clubhouse)
- Staked trees. The ball must be played as it lies or declared unplayable (Rule 19)

Preferred Lies

On the fairway of hole nr. 12 a ball lying on the white demarked area may be replaced within a score card distance.

For the full text of Local Rules referenced, please refer to the Committee Procedures of the Official Guide to the Rules of Golf.

The penalty for breach of a Local Rule is the General Penalty: Stroke Play – Two Strokes